

GENERAL RULES

This general rule section applies to each and every person as well as track personnel. You are expected to know the rules.

A racing program is considered complete after all heat races are complete. Features will be paid out based upon feature lineup. There will be no rainchecks issued for general admission nor pit admission.

1. We expect courteous conduct from all participants at all times. Every participant is expected to conduct themselves in a manner which will promote a positive image for the track and motorsports as a whole. Profanity, obscene, or improper behavior in front of race fans, officials, or management will NOT be tolerated.
2. If at any time your dress, actions, or conduct are not in the best interest of the track, its fans, competitors, or the sport of auto racing, you must leave the grounds and suspension or disbarment may result.
3. The track is private property, through your admission ticket you have been given authority and the right to be on this property in conjunction with the racing activities. However, the management of the track reserves the right to revoke and cancel this right at any time it is determined that your presence or conduct is detrimental to the track, the sport of auto racing, your fellow competitors, the fans or the management of the track.
4. Drivers are responsible for their crews, family members, and anyone known to be associated in any way with their car.
5. Any person entering pit area must sign a release and purchase a pit pass before entering the pits. Releases must be signed by the individual entering the pit area, except for minors, who must be accompanied by a guardian or parent. All persons in the pit area must have their pit pass in their possession and visible at all times. Pit passes must be worn on the purchaser's arm or belt loop. **NO EXCEPTIONS!**
6. Any person who encourages or takes part in adverse demonstrations or fighting on the track or surrounding premises before, during, or after a racing event shall be subject to arrest, fine, immediate suspension and/or loss of prize money and all championship points that have been earned. Track insurance **EXCLUDES** bodily injury or property damage as a result of fighting. Minimum fine is \$100.00. This also applies to any person going to another person's pit area using profanity, obscene gestures, provoking and/or starting a fight.
7. Any person who shall commit assault or threaten to do bodily harm to any speedway official or any other person under their orders, shall be barred from competition at the track and/or subject to prosecution.

8. Any unsportsmanlike conduct at the raceway will not be tolerated and disciplinary action will be taken: up to and including permanent suspension and arrest of all parties involved.

9. The drinking of alcoholic beverages or use of controlled substances by drivers will not be allowed. In the event a violation involving a controlled substance is discovered, the proper legal authorities will be notified.

10. The display or use of any type of weapon at any time will result in the suspension of all parties involved and the arrest of all parties involved.

11. Any disagreement over technical questions or decisions will be resolved by the officials and management of the track. When their decision is rendered it is final and binding and no further discussion will take place.

12. Management and officials will determine all finishing positions and their decision is final.

13. It is suggested that someone of your pit crew stay with your car at all times while it is in the pit area.

14. All track rules will be interpreted as track management interprets them. In addition, track management reserves the right to tech any car or any part of a car at any time.

15. No car or any motorized vehicle is allowed on the track after the last feature race without track management's permission. The car driver and/or owner of any car or motorized vehicle allowed on the track that wrecks or quits is responsible for getting their vehicle off the track.

16. Track premises shall be vacated within 1 hour after the last feature race. **NO EXCEPTIONS!**

GENERAL RULES (All Divisions)

1. Firesuits are recommended in all divisions. Note: It is also recommended that all drivers wear fire retardant shoes, gloves, and underwear.

2. Helmets are required in all divisions and must be worn at all times car is on the track. Helmet must have face and eye protection. (This means shield or goggles.) Neck braces are also recommended.

3. Racing type seats are required and must be securely fastened. Shoulder harness is mandatory. A quick release harness no less than 3" wide is mandatory. This harness must be mounted in at least 5 points below the driver's shoulders. Both ends must be

fastened to roll cage with quality bolts no less than 3/8" in diameter. Belts shall come from behind driver.

4. Fire extinguishers are mandatory. Minimum of 2 lbs. fire extinguisher must be securely mounted within reach of the driver. Extinguisher must have a pressure gauge.

5. Kill switch is required within easy reach of the driver.

6. Tow hooks, front and rear, are required. 7. Electric fuel pumps are prohibited. There will be some exceptions where mechanical fuel pump cannot be used. Any electric fuel pump must be wired through an oil pressure switch located on the engine block for easy inspection by track officials.

8. Car numbers and letters must be at least 12 inches high and neatly painted on both sides of the car, on the door only. A number and letters 36 inches high are required to be painted on the roof reading from the passenger's side. A number and letters at least 6 inches high are required to be painted on the right front and right rear of each car where they can be clearly viewed by track officials and other competitors. Numbers and letters must sharply contrast with the car's paint scheme so that the numbers are easily read.

9. All cars must retain a clean, neat, professional appearance. The management of Greenville Speedway reserves the right to refuse participation of any car which does not appear in this manner.

10. No nitrous oxide allowed. Gasoline shall not be blended with alcohols, ethers, or other oxygenates and shall not be blended with an aniline or its derivatives, nitro compounds or other nitrogen compounds.

11. Fuel cells are mandatory for all classes and must be securely fastened with a minimum of 2" wide steel straps (minimum 1/16") thick.

12. All cars must start under their own power. No direct drives allowed. All cars must have a working reverse gear.

13. Any car endangering race conditions on the track (dragging loose parts, leaking fluids, smoking, or deliberate rough driving, etc.) will be black flagged for that race.

14. All cars and any part of a car are subject to inspection by track officials at any time.

15. No equipment shall be considered as having been approved by reason of having passed through inspection unobserved.

16. Toe hooks or chains are mandatory for the front and rear of all cars for ease in towing.

17. Drive shaft loops are mandatory for all classes. Suggested 2" X 1/4" thickness minimum. Drive shafts must be painted white or florescent orange.
18. Any attached weights must be securely bolted to frame, and must be painted white or florescent orange and have car number clearly painted on them. Due to the high risk factor involved, any car that loses a lead weight during any event will be disqualified for that race and may be banned from the track for the season and/or fined. Two attaching mounts are recommended. No weights may be attached to rear bumper. No lead pellets – no liquid weights.
19. All glass, mirrors, chrome, and flammable material must be removed from all cars.
20. All sheet metal must be securely fastened. Hoods must be kept in place at all times.
21. All cars must have working brakes.
22. All cars must have a firewall with no holes between the motor, the fuel tank, and the driver's compartment. Fuel lines routed through the driver's compartment must be encased in steel pipe.
23. If the battery is located in the driver's compartment, it shall be in a box and securely fastened.
24. Rollbar padding is recommended for all classes. Window nets are recommended for all classes.
25. Safety regulations will be enforced at all times.
26. All drivers must have name, address, and social security number on file prior to be paid.
27. Driver may change cars at any time between qualifying/heats/B Main and the start of the Main Event. However, any change will result in the driver starting on the rear of his heat/B Main or Main Event. It is the driver's responsibility to notify the track officials of any desired change before the race. Car will be disqualified if track officials are not notified.
28. With the purchase of a pit pass, each competitor or spectator agrees to all the terms and conditions set forth in this rulebook.

RACE PROCEDURE (All Divisions) Flags

GREEN - Begin racing RED - Stop

YELLOW - Caution

BLACK - Go to your pit

BLUE & YELLOW - Faster cars approaching, hold your line to allow faster cars to pass.

WHITE - 1 lap remaining

CHECKERED - Race is over Please know and understand the use of the flags.

1. All cars must be signed in by six thirty (6:45 P.M.) for weekly events. Cars not signed in by 6:45 P.M. will waive their right to draw or qualify for starting positions. This means that these cars will start from the rear.
2. Distribution of championship points prize money among car classes will be determined by track management at the end of the racing season. Points will be awarded to the driver in each class. Driver may change cars at any time between qualifying/heats/B Main and the start of the Main Event. However, any change will result in the driver starting on the rear of his heat/B Main or Main Event. It is the driver's responsibility to notify the track officials of any desired change before the race. Car will be disqualified if track officials are not notified.
3. All cars must help pack the track. Any car not helping pack the track will not be allowed to hot lap. Track reserves the right to make exceptions.
4. It will be the driver's responsibility to be lined up prior to the start of the race. If the car is not at the staging area before the cars enter the track, it will start at the rear of the line up. Line ups will be posted.
5. The track reserves the right to draw for starting positions in lieu of qualifying.
6. Track reserves the right to have inverted starts.
7. At the end of each feature race, the top three (3) cars must come directly to the tech area and/or scales. Failure to do this will result in disqualification and loss of prize money and points for that race.
8. From staging area, race will start after one (1) complete lap around the track. Late models will be allowed two (2) laps around track before races will start.
9. All starts will be running starts, two cars abreast. If the race is stopped for any reason after the first completed green flag lap, the cars will be restarted in a single file in the same position they were prior to the waiving of the yellow flag. Track reserves the right to call for double file restarts with 2 abreast behind leader. Car must stay in the same position until the green flag is dropped. The flagman reserves the right to stop a race at any time. All restarts will be from the cone on the front straightaway. You CANNOT pass a car until you have reached the cone.
10. Any driver stopping before the completion of the first lap to intentionally bring out the caution will be put to the rear. Track officials' discretion will be utilized.

11. Races will start by the green light. If either car on the front row fires before the green light is displayed, they will be moved back one row.
12. No racing back to yellow. When the yellow flag comes out, all cars, except those involved in the accident/incident, will line up in order of the last completed green flag lap.
13. Any car that causes the yellow flag to be displayed must restart in the rear.
14. After three (3) cautions on any one car, car must go to the pits.
15. Infield spinouts will not stop the race unless caused by another car. Cars spun out in the infield must wait for a clear opening to reenter race. Any car attempting to stop race by coming back onto the track from the infield will be disqualified.
16. Once the lead car takes the white flag, the race will not be stopped for any reason until the checkered flag is displayed. Flagman may throw caution with white.
17. No work may be done on race cars on the track. No one except track officials allowed on the track or in staging area. Any person that goes onto track or enters the staging area during a racing event will be removed from track premises and will result in disqualification of their car OR car they are known in any way to be associated with.
18. Refusing to obey track officials will result in disqualification and/or suspension.
19. No courtesy laps will be given. After one lap has been completed under the green flag, any car that leaves the track will not be allowed to return to the track. However, if no laps have been completed, any car that leaves the track will be allowed to return to the track and must start from the rear, provided that the cars on the track have not been given the green to start.
20. Any car determined to have violated the spirit of the rules will be disqualified.
21. Any car determined to be illegal will result in being disqualified for that race and loss of prize money and points for that race.
23. All drivers and owners should collect their winnings within one (1) hour of the last feature race except classes under protest.
24. Owners and drivers are to keep up with their winnings, expenses, and anything else pertaining to taxes.
25. The track management reserves the right to reduce the payout in any class.

26. Track management reserves the right to update, modify, add, or delete rules at any time without prior notification. Any rule not covered in this book will be decided by the technical inspector. Technical inspector's decision will be final.

PROTEST

1. No equipment will be considered approved by reason of having passed through inspection unobserved.
2. If at any time there is a doubt about a part being legal for competition, YOU must prove to officials the protested part is legal.
3. Technical protests will be made after the feature event only. Only a participant in the said race may file a technical protest. All protests must be filed immediately after the event finish. Protest must be filed in the infield and required cash for protest presented before car leaves and goes to the Pit Area. Once car leaves perimeter of the track, they are ineligible to file protest. Protest must be made in writing with SPECIFIC protest issues described accompanied by a cash protest fee.
4. Failure or refusal to tear down will result in immediate disqualification and forfeiture of all prize money, awards and points for that event.
5. Only the cars finishing on the lead lap and in the top 5 (five) are allowed to protest. No spite protests. Drivers may only protest cars that finish in FRONT of them. However, any car being protested reserves the right to protest the car making the protest. Track officials must be notified immediately. Driver will be given 15 minutes to deliver written protest with cash to a track official or the protest will be void and considered an attempted protest.
6. Drivers are allowed 2 (two) attempted and/or executed technical protest per year, no more than 1 (one) per event.
7. Each separate technical protest must be accompanied by a \$300 cash protest fee for the top of the engine (heads, intake, bore & stroke, etc.) and/or a \$300 cash protest fee for the bottom of engine (rods, crankshaft, etc.). \$600 cash protest fee for a complete tear down. To P & G (check cubic inches), protest fee is \$100. All technical protests for any other items of the car must be made in writing with SPECIFIC protest issues described accompanied with a \$300 cash protest fee. All technical protests accompanied by a \$300 cash protest fee will be disbursed with \$250 to the protest winner, and \$50 to the track. All technical protests accompanied by a \$600 cash protest fee will be disbursed with \$500 to the protest winner and \$100 to the track. Track's retainage of the protest fee will go to the track, regardless of protest outcome.

8. Only the person making the protest, track officials, and one person representing the protested car and their mechanic will be allowed at the tear down site. NO EXCEPTIONS! Owner or driver of car being protested is responsible for tear down of their car. Track officials' decision will be final on all protest items and no further discussion will take place.
9. Track officials reserve the right to accept or not accept protests at their discretion.
10. The purse for the class being protested will be held until protest decision is made by track officials.
11. The track reserves the right to tech, spot check, or examine any car or cars or any part of a car at any time.
12. Any item found to be illegal will result in the car being disqualified for that race night and loss of prize money and points for that race. The management and staff of Greenville SPEEDWAY wishes to thank each participant for their support in our effort to keep dirt track racing a competitive, fun, and safe sport for all.